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A window would be popped up asking for the name of the instance. Put the Name of Instance as objMusicOrg1 in place of default instance name and then click on Ok as shown below.. After creating the instance objMusicOrg1 of class MusicOrganizer, right-click on that instance residing on the object bench and then click on method addFile to add some file names to the instance.

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The Java Tutorials have been written for JDK 8. Examples and practices described in this page don't take advantage of improvements introduced in later releases and might use technology no longer available. See Java Language Changes for a summary of updated language features in Java SE 9 and subsequent releases.

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“ objects first ” approach to programming and problem solving that was characteristic of the first two editions. Throughout the text we emphasize careful coverage of Java language features, introductory programming concepts, and object-oriented design principles. The third edition retains many of the features of the first two editions, including:

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House: People: Create 2 square objects. Create 1 triangle object. Create 1 circle object. Make all objects visible. Change the shape, color and position of the squares to create the walls and window for the house. Change the shape, color and position of the triangle to Create 2 circle objects. Create 2 person objects. Make all objects visible. Change the size, color and position of the circles to create the ground and sun. Change the size and position of the persons to place them on the ...

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